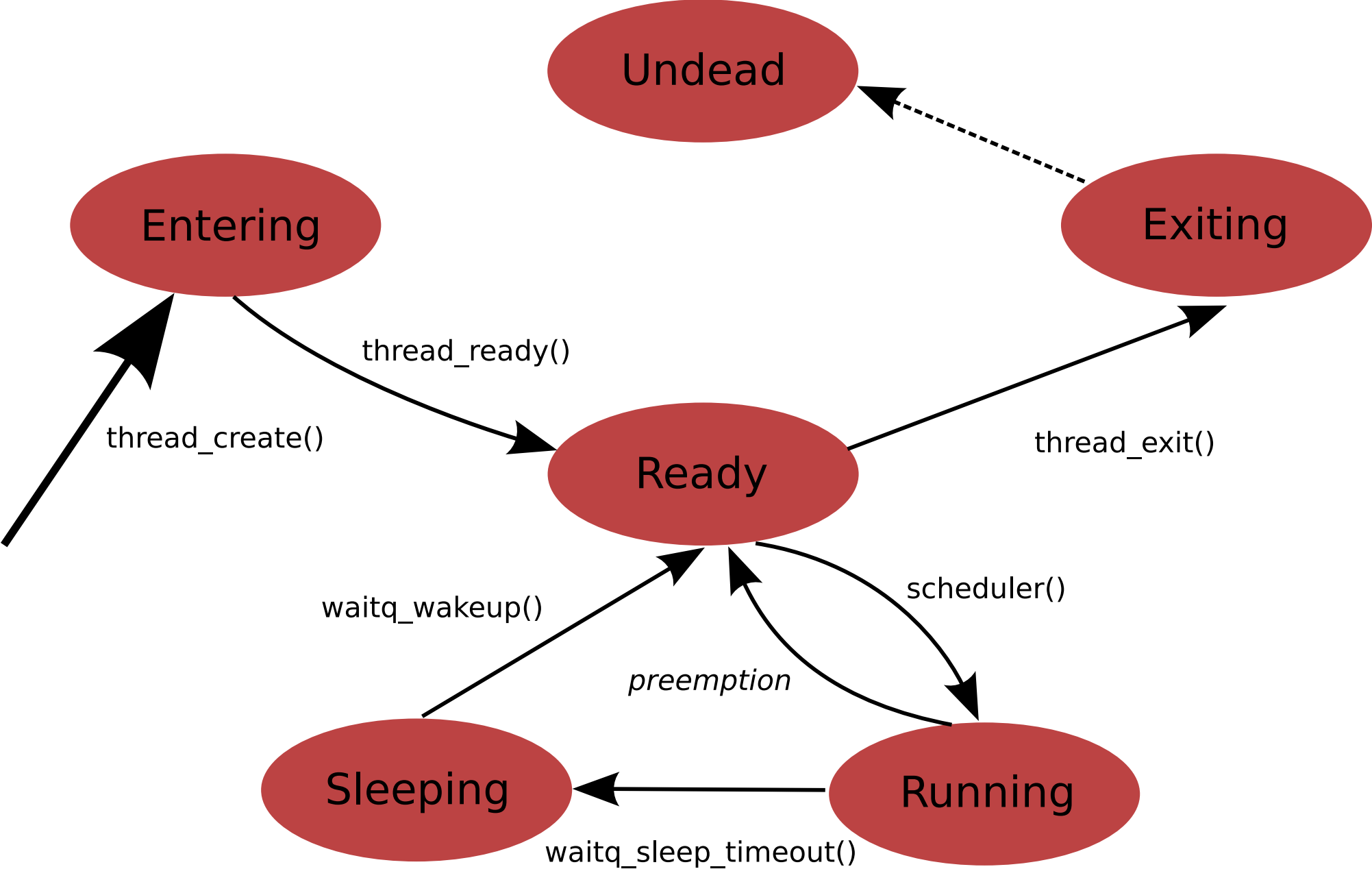
Undead
Entering
Exiting
thread_ready()
thread_create()
Ready
thread_exit()
waitq_wakeup()
scheduler()
preemption
Sleeping
Running
waitq_sleep_timeout()